



★ KEEPING OUR PROMISE ★ HONORING THEIR SERVICE ★

There is a great need for veteran legal services in Central New York. With one of the country's largest military bases, Ft. Drum, right up the road, a reserve unit from every military branch in Onondaga County, and the Syracuse VA Medical Center directly next-door, Syracuse Law has established New York State's first comprehensive Veterans Legal Clinic to fill this void in services.

## FREE OF CHARGE THE VLC CAN:

### 1. Assist Veterans with Initial VA Claims

In some cases, veterans represented by an attorney can have their claim processed in just a few months as opposed to the average 1 to 2 year wait.

### 2. Petition For An Increase In Disability Rating

On average, veterans represented by an attorney obtain a 144 percent increase in the amount of compensation they receive.

### 3. Represent Veterans in VA Claim Appeals

Veterans represented by an attorney had their appeals allowed or remanded 82-90 percent of the time.

### 4. Help Upgrade a Military Discharge

Without attorney representation, veterans have a less than a 20 percent chance of upgrading their discharge to an honorable status.

### 5. Give Veterans Priority Status in SU Law's 8 Existing Legal Clinics

Priority status will be given to veterans in our Family Law, Bankruptcy, Criminal Defense, Disability Law, Elder Law, Tax Law, Consumer Law and Community Development clinics.

### 6. Assist With Other Veteran Legal Issues

Our clinic and network of pro-bono attorneys can assist with other veteran legal matters.



The VLC is here to serve all of Central New York's veterans. As the military and the VA's laws and regulations become more complicated, the assistance of an experienced attorney is often needed to navigate the complexity of the legal process. Allow our experienced attorneys and law students to serve you.



IF YOU ARE INTERESTED IN OBTAINING SERVICES FROM THE VLC,  
PLEASE CALL (315) 443-4582 OR TOLL-FREE AT (888) 797-5291  
HOURS: 8:30A.M. TO 4:30 P.M. MONDAY THROUGH FRIDAY

